Murray City Recreation 2010 Boys 4th Jr. Jazz Basketball LEAGUE

Gym Location: Murray High School (Main Gym South Court)

Saturday, January 9, 2010				
10:30 am	Blazers	vs	Clippers	
11:30 am	Bobcats	vs	Lakers	
12:30 pm	Jazz vs	Ma	vericks	
1:30 pm	Spurs vs	R	ockets	

Saturday, January 16, 2010

10:30 am	Maverick	(S V	s Lakers
11:30 am	Blazers	VS	Spurs
12:30 pm	Jazz vs	Roc	kets
1:30 pm	Clippers	vs	Bobcats

Saturday, January 23, 2010

No Games

Saturday,	January 30,	2009
10:30 am	Rockets vs	Bobcats
11.20 am	1077 1/0	Spure

i i.ou aiii	Jazz VS	Spuis
12:30 pm	Clippers	vs Lakers
1:30 pm	Blazers	vs Mavericks

Saturday, February 6, 2009

10:30 am	Lakers vs	Spurs
11:30 am	Mavericks	vs Bobcats
12:30 pm	Rockets vs	Clippers
1:30 pm	Blazers vs	Jazz

Saturday, February 13, 2009

10:30 am	Bobcats	VS	Jazz
11:30 am	Rockets	VS	Mavericks
12:30 pm	Lakers	VS	Blazers
1:30 pm	Spurs vs	s CI	ippers

Saturday, February 20, 2009

10:30 am	Mavericks vs	Clippers
11:30 am	Blazers vs F	lockets
12:30 pm	Spurs vs Bob	cats
1.30 nm	Lakers vs la	177

Saturday, February 27, 2009

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10:30 am	Bobcats vs Blazers
11:30 am	Jazz vs Clippers
12:30 pm	Spurs vs Mavericks
1:30 pm	Lakers vs Rockets

Saturday, March 6, 2009

10:30 am	Blazers	vs	Clippers
11:30 am	Bobcats	VS	Lakers
12:30 pm	Jazz vs	M	avericks
1:30 pm	Spurs vs	F	Rockets

4th Grade League Rules

- 1. Official game time will consist of four, eight minute quarters. The clock will stop on foul shots, time-outs, substitution breaks and every whistle during the last minute of each quarter.
- 2. Each team receives two time-outs per half, non-cumulative.
- 3. If there is a 20 point spread in the score the score board will be blanked out. Score will be kept at the table for the remainder of the game.
- 4. Foul shots will be taken from the 12' mark.
- 5. Players will be allowed five seconds in the key.
- 6. Substitution breaks will occur every four minutes. All players on the bench must substitute in. This rule is to ensure that every player plays at least ½ of each game. Coaches may freely substitute for players with three or more fouls. Every player must sit at least four minutes per half or at least four minutes per game if they only have six players.
- 7. Players receiving a technical foul must sit for 7 minutes. If the technical occurs at the end of a game, the technical will roll over to the next game the player attends. That player must sit for 7 minutes. If any player receives two technical fouls in one game they will be ejected from the game.
- 8. **Man-to-man defense must be used**. The defensive player must be within arms distance of his/her player at all times. Back court pressure is not allowed. Teams may begin man-to-man defense at half court.
- 9. Each team will be given one warning per game for playing an illegal defense. The next violation will result in one technical free throw plus possession of the ball.
- 10. Stalling and isolation plays are not permitted. If these techniques are used the other team will be awarded the ball.
- 11. Help defense is allowed if the ball is penetrating the key. Double teaming the ball is not permitted.
- 12. Standings will not be kept.
- 13. The team listed second will wear the dark color of the reversible jersey.
- 14. All other high school rules will be enforced unless otherwise mentioned.

All players and coaches will receive a ticket to a Utah Mavericks game in March!

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